FULL TECH RIDER - LAYER THE WALLS

A lighting rep plot is available at http://grandpistachio.com/ltw-for-presenters

COMPANY

LAYER THE WALLS travels with two (2) actors and one (1) stage manager/technical director.

- Stage Manager will lead light focus/tech as well as sound check.
- Actor 1 leads set install
- Actor 2 leads truck unloading, prop setup.

VEHICLE

The scenery, props, sound equipment, wardrobe, and acting COMPANY of LAYER THE WALLS travels in one (1) 16 foot box truck. Please provide any necessary park permits for the duration of the run.

The vehicle will be unloaded during the first day of the load-in at a time mutually agreed upon between the presenter and LAYER THE WALLS Production Manager. The immediate area of the loading dock and unloading area must be clear and available for vehicle parking during the entire duration of the load-in and load-out. It must be clear of all snow, ice, debris, or other obstructions prior to our arrival.

LOAD IN/LOAD OUT FOR LAYER THE WALLS

- Load in Requires six (6) hours to eight (8) hours to load in, put up set, focus lights, patch channels for our show file, and do a sound check. The 6-8hr time estimate is based off the venue having pre-hung the lights and venue providing crew requirements.
- Load Out will take approximately (2) hour to break down set, props, and load truck.
- The company manager will contact you prior to arrival to confirm a final load in schedule.
- If the load in occurs on the same day as the first performance, the load in shall begin at a time so as to allow for a break between load in and half hour.
- LAYER THE WALLS requires three (3) stage crew to assist with the unloading and assembly of scenery during load in and one (1) master electrician to focus the lights. Additionally one (1) sound technician is required but this person can double as one of the set stage crew.
- No show crew is required unless body mics are utilized, then requires one sound technician.
- Venue crew members are required to lift the set pieces for load in, set install, strike, and load out the show. A member of the COMPANY will oversee load in and strike of the scenery.

CREW

LABOR NEEDS (4 person minimum)

- Three (3) carpenters/crew to carry out load in and install of scenery
- One (1) master electrician to focus lights and repatch channels during load in and set install.

• One (1) sound engineer for load in. This person can be included in the three (3) carpenters called if they want to assist with loading in the scenery and then switch to sound.

CREW NEEDED FOR RUN OF SHOW:

• One (1) sound mixer if venue is larger than 250 seats and is using body mics

FOR LOAD OUT

• 3 crew members to disassemble set and lift set pieces into truck.

SAMPLE SCHEDULE: Dependent on being able to work on set and lights simultaneously

	3 member set crew	1 master electrician	1 sound mixer (this person can be included in 3 member set crew)
1:00-1:30pm	Truck Unload	Dimmer check/start focus	Usually working as part of set crew
1:30-3pm	Set install	Light focus, patching channels for our show file	Usually working as part of set crew
3-3:45pm	Set crew dismissed	Any remaining lighting needs	Sets up sound/mics
3:45pm-4:15p m			Set sound levels and mic check
4:15pm-5pm		Present for cue to cue	Present for cue to cue
5pm-5:45pm		Any needed fixes	Any needed fixes
5:45pm-6:30p m		Meal break or dismiss Master Electrician	Meal Break
6:30pm-7pm			Open house
7pm			Performance - run sound mixing of body mics

SCENERY

• The set is drilled into the stage floor (if there are no options for attaching to stage floor the company travels with a subfloor option which is laid down first and then set is placed and drilled into company subfloor without touching venue stage.

^{**}Non working supervisors, if required by venue, are in addition to the above labor requirements.

- Set pieces are roughly 4ft wide by 8ft tall. Subfloor pieces weigh 75lbs each.
- The set is not hung from battens, there are no fly cues in the show, so unless the house requires the fire curtain or the main curtain can be operated, no fly person is required.
- LAYER THE WALLS requires the following:
 - 1. Minimum Performance area of 25'-0" wide by 25'-0" deep (from the proscenium to the full stage black) by 11'-0" high.
 - a. This area must be clear- nothing should be stored within it
 - b. It must be level
 - c. The load in area must be on the same level as the performance space or accommodation must be made
 - 2. The following soft goods should be hung prior to arrival
 - a. Two pairs of legs/borders
 - 3. Adequate blue run lighting to provide backstage illumination during the show

AUDIO

- LAYER THE WALLS requires the following
 - 1. House sound system in good working order that can easily accommodate all of the company's audio components. The Company travels with the following:
 - a. MAC laptop with QLAb to run sound cues
 - b. Aux cable to connect laptop with venue sound board
 - 2. Please have a headset/intercom system run to lighting and sound booth.
 - 3. Please provide one (1) house audio engineer to assist with the setup of sound for the show so that this work may take place concurrently with the scenic load in. If mics are used this person would monitor sound levels during performance.
 - 4. If sound position is in a booth with windows, the windows must be able to be opened.
 - 5. LAYER THE WALLS will operate the sound from the MAC laptop and requires an input for an aux cable.
 - 6. For venues larger than 200 seats the COMPANY requests the use of 2 madonna (over the ear) body mics. LAYER THE WALLS does not travel with mics.

LIGHTING

- Although there is some flexibility in the production's lighting design, venue inventory should include enough instruments, circuits and dimmers for area lighting, different color washes and several specials. LAYER THE WALLS REQUIRES:
 - 1. One master electricians to assist with focus.
 - 2. A plot that is hung, circuited, colored and troubleshot prior to COMPANY'S arrival
 - 3. Two downstage footlights that are cabled, patched into the board, and affixed to the stage with a plate or other means. This lighting need can be fulfilled with LED strip lights, Fresnels, or Source Fours.
- Focus will begin once the scenery is loaded in and will be led by COMPANY staff.
- Company stage manager can run and call lights and sound on their own.

• The plot and more information is available at http://grandpistachio.com/ltw-for-presenters

WARDROBE

LAYER THE WALLS requires the following:

1. All wardrobe areas must be thoroughly cleaned prior to COMPANY'S arrival. All areas must be properly lighted and ventilated.

DRESSING ROOMS

LAYER THE WALLS consists of two (2) actors. COMPANY requires exclusive use of the stage and dressing room areas from the start of load in through the end of strike. Any house restore takes place after the show has been completely loaded out. For subsequent performances after the load in day, the stage and dressing rooms must be available two (2) hours prior to curtain. LAYER THE WALLS requires the following:

- 1. One dressing room.
- 2. Room needs to be properly heated/air conditioned.
- 3. Room must be clean (floors, make-up tables, mirrors, sinks and bathrooms) prior to the start of the load-in and maintained daily.
- 4. Room must be well lit with hanging racks and running water
- 5. The space must have a mirror and suitable lighting around mirror to see while preparing for each performance
- 6. Restrooms must be within close proximity of the dressing rooms
- 7. Please provide the COMPANY with any passwords needed for WIFI access.

HOSPITALITY

LAYER THE WALLS requires the following:

- 1. Water, coffee, and tea.
- 2. A meal is requested on a performance day. During a multiple performance day please provide two meals. Please check with Company Manager Rachel Sullivan for dietary restrictions or to discuss a buyout (\$15/pp).

POST SHOW DISCUSSION/WORKSHOP

LAYER THE WALLS offers several post show engagement opportunities. If venue selects
one of these options, we will discuss details during tech advance. No crew is needed for post
show options.

FRONT OF HOUSE INFORMATION

- RUNNING TIME: LAYER THE WALLS runs approximately 60 minutes, not including any post show discussion.
- INTERMISSION: None
- HOUSE OPENING: The house can open 30 minutes prior to the start of the show once the Stage Manager has cleared it for opening.

- WALK-IN MUSIC: Company will provide walk-in music.
- PRE-SHOW: Company provides a recorded pre-show speech.
- EFFECTS: None
- PHOTOGRAPHY, MOBILE PHONES, PAGERS, IPADS: Photography and filming during the
 production is not permitted. If photography/video takes place during the performance,
 Company requests that Venue staff/ushers communicate with audience member to stop the
 recording.
- PROGRAMS: Company does not provide printed programs and requests that if venue prints programs they utilize one of the company's program templates available on www.grandpistachio.com for proper crediting.
- MERCHANDISE: none
- CONTACT: Presenter must provide a means of contact between the FOH and Stage Manager.

CONTACT

Materials and education booklet available at www.grandpistachio.com/layerthewalls

Tech questions:
Company Manager Rachel Sullivan
layerthewalls@gmail.com
646-591-7051

For booking questions: Christine Cox, C Squared Entertainment cc@csquaredentertainment.com 212-496-2147



LAYER THE WALLS Set Floor is in 8 sections Walls are in 4ft sections All pieces are pre-assembled